



**NOTICE and AGENDA OF A REGULAR MEETING
OF THE EPHRAIM CITY PLANNING COMMISSION
February 8, 2023, 6:00 PM**

Notice is hereby given that the Ephraim City Planning Commission will hold a public meeting on the 8th day of February 2023 to begin promptly at 6:00 PM at Ephraim City Hall located at 5 South Main, Ephraim, Utah.

The public is also invited to participate by joining the meeting online with the information provided below. Please note that as with all public meetings, this event will be recorded and made publicly available.

AGENDA

- 1. CALL TO ORDER/ROLL CALL**
- 2. APPROVAL OF MINUTES**

1/25/23
- 3. ACTION ITEMS**
 - a. Public meeting to discuss and possibly make recommendation to the Ephraim City Council regarding a final plat approval for the 2-lot West Ephraim Yard lot-split at approximately 645 W 300 N (Swamp Footers Road) Ephraim, UT 84627, Ephraim City, Applicant. – Sean Lewis, AICP, Planning and Zoning Administrator. – [Click here to see staff report](#)
 - b. Public meeting to discuss and possibly make recommendation to the Ephraim City Council regarding a proposed Conditional Use Permit to allow an addition to an existing Single-Family dwelling unit at approximately 98 S 400 E, Ephraim UT 84627, Antonio Jimenez, Applicant-Sean Lewis, AICP, Planning and Zoning Administrator. – [Click here to see staff report](#)
 - c. Public meeting to discuss and possibly make recommendation to the Ephraim City Council regarding a proposed Conditional Use Permit to allow a duplex at approximately 234 S 200 W, Ephraim, UT 84627, Robert Carrasco, Applicant – Sean Lewis, AICP, Planning and Zoning Administrator. - [Click here to see staff report](#)
- 4. PLANNER’S REPORT**

5. ADJOURNMENT

Requests for accommodations and interpretive services must be made three (3) working days prior to this meeting. Please contact the City Recorder's office at (435) 283-4631. Individuals may also request information and assistance via fax to (435) 283-4867.

Date Posted: February 3, 2023

Posted By: Community Development Department